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Die Frage nach der optimalen kooperativen Durchführung von Teamaufgaben mit mobilen Mehrroboter- bzw. Mehrfahrzeug führt im Allgemeinen auf ein nicht-lineares diskret-kontinuierliches Optimalsteuerungsproblem. Für Aufgaben, bei denen die Bewegungsdynamik der einzelnen Fahrzeuge entscheidenden Einfluss auf die Qualität der Ausführung haben, besteht häufig eine sehr enge Kopplung von diskreter Entscheidung (z.B. Zuweisung von Rollen oder Teilaufgaben) und kontinuierlicher Trajektorienoptimierung. Zahlreiche praktische Ansätze versuchen eine völlige Entkopplung beider Aspekte, was zwangsläufig einen signifikanten Optimalitätsverlust nach sich zieht. Ziel der vorgestellten Arbeiten ist es, unter Betrachtung des Gesamtproblems methodische Entwicklungen hin zu einer onlinefähigen Regelung zu untersuchen. Als Ausgangspunkt wird ein nichtlineares hybrides Optimalsteuerungsproblem formuliert, welches sowohl die aufgabenabhängigen Bewegungsdynamiken der Fahrzeuge, logische Bedingungen der Aufgabenverteilung und spezifische Bedingungen der Mehrfahrzeug-Kooperation (z.B. Kollisions- und Formationsbeschränkungen) enthält (vgl. [2]). Durch Modellvereinfachungen, Linearisierungen und Zeitdiskretisierung wird das Gesamtproblem durch ein gemischt-ganzzahliges lineares Optimierungsproblem (MILP) approximiert, zu dessen Lösung leistungsfähige Methoden bereit stehen. Auf Grund ihrer Effizienz, Robustheit und der geringen Abhängigkeit von Startschätzungen stellt die gemischt-ganzzahlige lineare Optimierung eine sehr attraktive Basis zur Entscheidungsfindung in kooperativen Systemen dar [3].

Lineare hybride Systeme wurden in den vergangenen Jahren intensiv untersucht und dabei insbesondere auch die Frage der MPC-Regelung betrachtet. Die lineare Problemstruktur erlaubt dabei eine multi-parametrische offline-Berechnung des MPC-Gesetzes [1]. Die Anwendbarkeit dieser Ansätze ist Gegenstand aktueller Untersuchungen.

[1]M. Kvasnica. *Efficient software tools for control and analysis of hybrid systems*. PhD thesis, Eidgenössische Technische Hochschule ETH Zürich, 2008.

[2]C. Reinl, M. Glocker, and O. von Stryk. Optimalsteuerung kooperierender Mehrfahrzeugsysteme. *at-Automatisierungstechnik*, 57(6):296–305, 2009.

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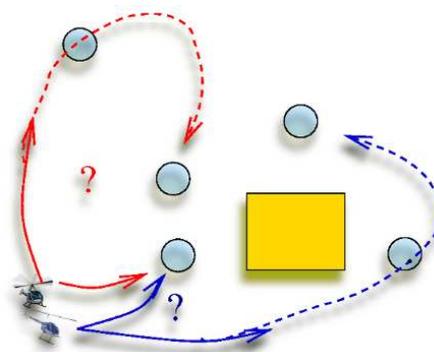
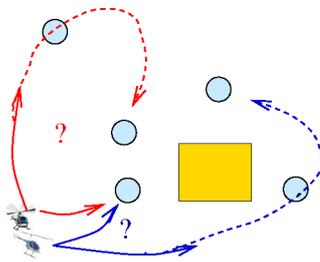


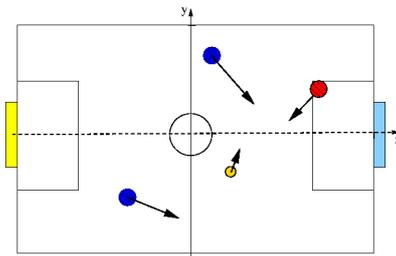
Abbildung 1: Datensammlung an festen Wegpunkten mit Hilfe kooperierender Luftfahrzeuge

## GMA-Fachausschuss 1.40 „Theoretische Verfahren der Regelungstechnik“ Salzburg, 22.09.2009



minimize  $\sum_k \psi_k \cdot (\mathbf{x}(k), \mathbf{u}(k))^T$

subject to  $(\forall v_i, j, l, k):$   
 $\mathbf{x}_{v_i}(k+1) - \mathbf{x}_{v_j}(k) = T_{ij} A_{ij}^v \mathbf{x}_{v_j}(k) + B_{ij}^v \mathbf{u}_{v_l}(k)$   
 $\mathbf{C}_{ij}^v \mathbf{x}_{v_j}(k) \leq G_{ij}^v \cdot (\mathbf{x}_{v_j}(k), \mathbf{u}_{v_l}(k))^T$   
 $a_{v_i, v_j} m < C_{v_i} - \delta_{v_i} \cdot (\mathbf{x}_{v_i}(k), \mathbf{x}_{v_j}(k))^T$   
 $(1 - a_{v_i, v_j}) M \geq C_{v_i} - \delta_{v_i} \cdot (\mathbf{x}_{v_i}(k), \mathbf{x}_{v_j}(k))^T$   
 $b_{m, \text{coll}}(k) \mathbf{C}_{m, \text{coll}}^m \leq G_{m, \text{coll}}^m \cdot \mathbf{x}_{v_j}(k)$   
 $b_{j, \text{env}}(k) \mathbf{C}_{j, \text{env}}^j \leq G_{j, \text{env}}^j \cdot \mathbf{x}_{v_i}(k)$   
 $1 = \sum_{k=1}^{n_k} \sum_{l=1}^{n_k} b_{v_i, l}(k)$   
 $\mathbf{c}_{\text{dis}} \leq L_{\text{dis}} \cdot (\mathbf{b}_{\text{coll}}, \mathbf{b}_{\text{env}})^T$



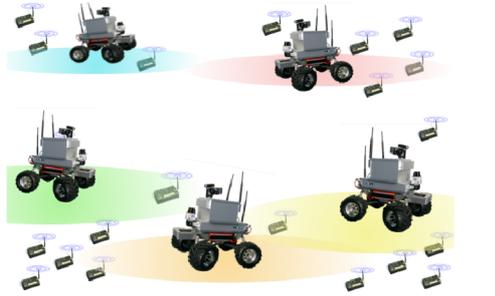
## Examples of cooperative multi-robots / multi-vehicle systems

cooperative fire surveillance



source: [www.aware-project.net](http://www.aware-project.net)

mobile assistance in wireless sensor networks



cooperative robot games



source: [www.robocup.org](http://www.robocup.org)

warehouse automation



[www.kivasystems.com](http://www.kivasystems.com)

# Cooperating mobile robots / vehicles: discrete decisions and trajectory planning

Robot team competition:

Tight coupling of

- ▶ robots' motion dynamics and
- ▶ role distribution,
- ▶ task assignment.



source: [www.robocup.org](http://www.robocup.org)



source: [www.comets-uavs.org](http://www.comets-uavs.org)

Monitoring with unmanned aerial vehicles:

Tight coupling of

- ▶ vehicle specific dynamics and
- ▶ target assignment,
- ▶ waypoint sequencing.

## Current research topics



- ▶ appropriate **modeling** of the multi-vehicle system
- ▶ **model reduction** and abstraction
- ▶ system **analysis** and **optimization**
- ▶ **planning and control methods** for cooperative multi-vehicle-systems
- ▶ application to **heterogeneous hardware** and **various scenarios**

- ⇒ **optimal control** of **cooperation**
- ⇒ **consistent** bridging of the gap between "exact" methods and heuristic approaches

## Modeling Cooperative Multi-Vehicle Systems

### MILP-based Optimal Control of Cooperating Multi-Vehicle Systems

#### Towards On-line MPC

#### Summary and Outlook

## Problem formulation: some characterizing details

### single vehicle $i$ :

▶ locomotion

$$\dot{\mathbf{x}}^i = \mathbf{f}_{q_i}^i(\mathbf{x}^i(t), \mathbf{u}^i(t))$$

▶ constraints

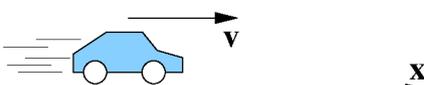
$$\mathbf{g}_{q_i}^i(\mathbf{x}^i(t), \mathbf{u}^i(t)) \leq 0$$

▶ allowable sequences of **tasks/roles**:

$$r^i(b_{q_i}^i(t_s - 0), b_{q_i}^i(t_s + 0)) \leq 0$$

$$b_{q_i}^i(t) \in \{0, 1\}, q_i \in \{1, \dots, L_i\}$$

$$t_s \in \{t_k | k = 1, \dots, n_s\}: \text{switching time}$$



### cooperative system ( $i_1, i_2 \in \{1, \dots, n_V\}$ ):

▶ collision avoidance

$$g_{coll}(\mathbf{x}^{i_1}(t), \mathbf{x}^{i_2}(t)) \leq 0$$

▶ underlying geometrical structure  
binary variables:  $b_q(t) \in \{0, 1\}$   
mixed constraints

$$[b_q(t) = 1 \Rightarrow C_q(\mathbf{x}^{i_1}(t), \mathbf{x}^{i_2}(t)) \leq 0]$$

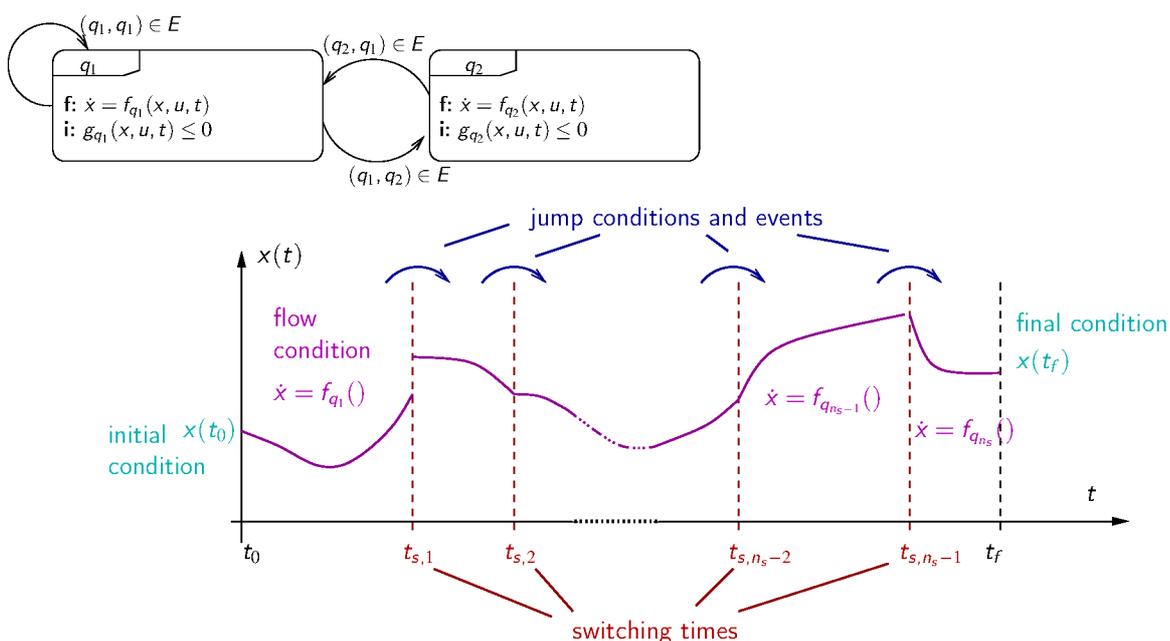
▶ optimal cooperation

$$\Phi(\mathbf{x}(t), \mathbf{u}(t), \mathbf{b}(t)) \rightarrow \min$$

$$H = (V, E, \mathbb{X}, \mathbb{U}, ini, f, j, i, e)$$

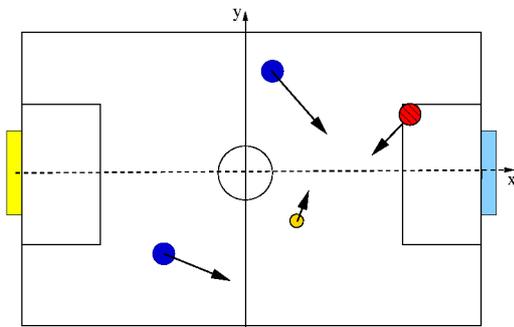
- ▶ Basic components [Henzinger, 1996]:
  - $(V, E)$ : finite directed multigraph with knots in  $V$  (states) and edges in  $E$  (switches)
  - $\mathbb{X}$ : set of **continuous state** variables
  - $\mathbb{U}$ : set of continuous **control** variables
  - $ini$ : map which assigns an **initial condition** to each edge
  - $i$ : assigns **feasible region** of state variables to each knot (inequality, equality constraints)
  - $f$ : **flow equation** or state dynamics for each state
  - $j$ : **jump conditions** at edges
  - $e$ : **events** at edges that occurring at **switching times**
- ▶ Advantages and extensions:
  - ▶ formal semantics
  - ▶ Extension by hierarchies  $\rightsquigarrow$  abstraction on different levels
  - ▶ Extension by concurrency  $\rightsquigarrow$  modeling of multiple vehicles

## Hybrid Automaton: resulting trajectories



- ▶ rules defining **feasible sequences** of switches

# Example 1: robot soccer

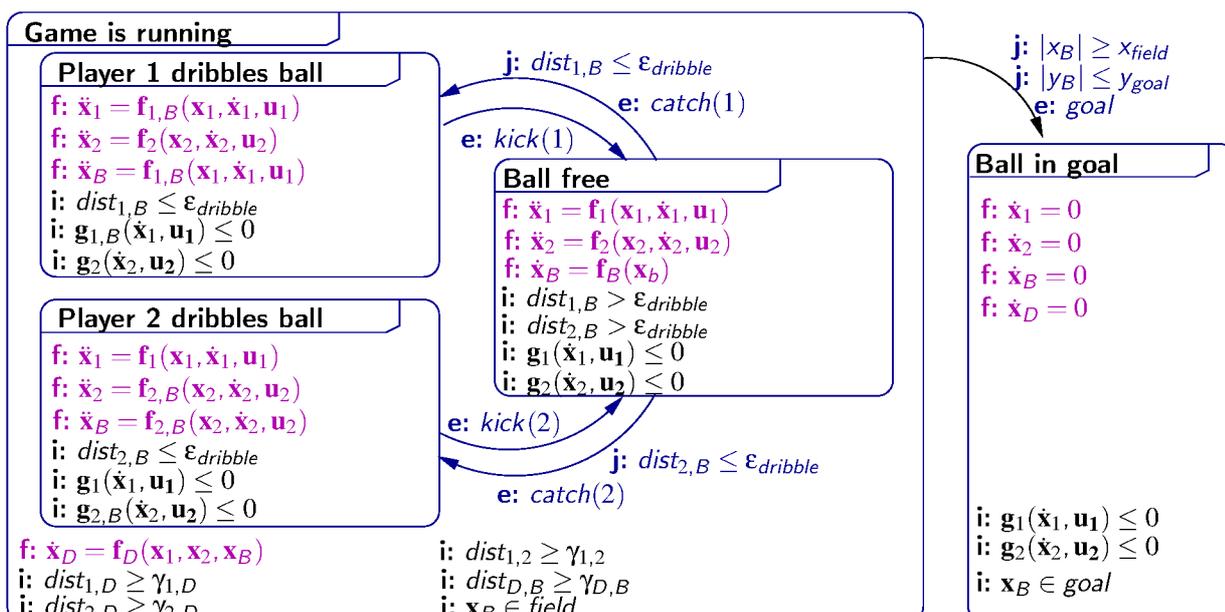


- ▶ two controllable attackers (discrete tasks)
  - ▶ one indirect controllable ball (switched motion dynamics)
  - ▶ one reactive defender
- ⇒ dynamically changing environment

## Open issues:

- ▶ optimize attackers chances for a considered **time horizon**
  - ▶ **simultaneous** task allocation and trajectory planning
- ⇒ long term goal: **model predictive control**

# Example 1: basic hybrid automaton



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## Control of multi-vehicle / multi-robot systems

### non-linear hybrid optimal control:

[Glocker; Barton & Lee, Rantzer... ]

- ▶ transformation into finite MINLP
- ▶ needs initial guesses and bounds
- ▶ maximum principle [Sussmann '99]
- ▶ disjunctive programming

[Oldenburg & Marquardt '07]



**high-dimensional mixed-integer NLP**



### in practice:

- ▶ heuristic approaches to cover all expected situations (e.g. state machines [RoboCup])
- ▶ very task specific solutions
- ▶ assumptions are just roughly inspired by physics



**no optimality**



**MILP-based optimal control** [How '02, D'Andrea '05; Bemporad, Stursberg, Engell ...]

- |   |   |
|---|---|
| <ul style="list-style-type: none"> <li>▶ physics-based approximation</li> <li>▶ numerical <b>robustness and efficiency</b> of MILP-solvers</li> </ul> | <ul style="list-style-type: none"> <li>▶ extension <b>mpMILP</b> for stable MPC</li> <li>▶ <b>globally optimal</b> without need of guesses</li> </ul> |
|---|---|

# From HOCP to MILP-based optimal control: linearization and hybridization

minimize

$$\Phi = \sum_{s=1}^{n_s} (\varphi_s(\mathbf{x}(t_s), \mathbf{u}(t_s), t_s) + \int_{t_{s-1}}^{t_s} L(\mathbf{x}(t), \mathbf{u}(t)) dt)$$

subject to ( $\forall i, j, q$ ):

(dynamics)  $\dot{\mathbf{x}}^i = \mathbf{f}_q^i(\mathbf{x}^i(t), \mathbf{u}^i(t))$

$$\mathbf{0} \leq \mathbf{g}_q^i(\mathbf{x}^i(t), \mathbf{u}^i(t))$$

$$\mathbf{0} \leq \mathbf{h}_q^i(\mathbf{x}^i(t))$$

(mixed constr.)  $b_{q,i,j}(t) = 1 \Rightarrow C_q(\mathbf{x}^i(t), \mathbf{x}^j(t)) \leq 0$

(logical constraints)  $\mathbf{L}_q \leq \sum_{s=1}^{n_s} \sum_{i=1}^{n_v} \pm \mathbf{b}_{i,q}(t_s)$

- ▶ polygonal approximation
- ▶ hybridization [e.g. Girard '07]
- ▶ big-M formulation [Williams '96]

minimize

$$\sum_k \Psi_k \cdot (\mathbf{x}(k), \mathbf{u}(k))^T$$

subject to ( $\forall i, j, q, k$ ):

$$\mathbf{x}^i(k+1) - \mathbf{x}^i(k) = \Delta_t (A_q^i \mathbf{x}^i(k) + B_q^i \mathbf{u}^i(k))$$

$$\mathbf{C}_{g,q}^i \leq \mathbf{G}_{g,q}^i \cdot (\mathbf{x}^i(k), \mathbf{u}^i(k))^T$$

$$\mathbf{C}_{h,q}^i \leq \mathbf{G}_{h,q}^i \cdot (\mathbf{x}^i(k))^T$$

$$b_{q,i,j}(k) \cdot M \geq \tilde{C}_q(\mathbf{x}^i(k), \mathbf{x}^j(k))^T$$

$$\tilde{\mathbf{L}}_q \leq \sum_k \sum_{i=1}^{n_k} \sum_{i=1}^{n_v} \pm \mathbf{b}_{i,q}(k)$$

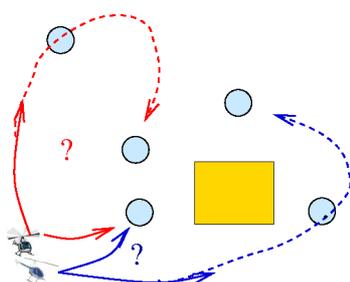
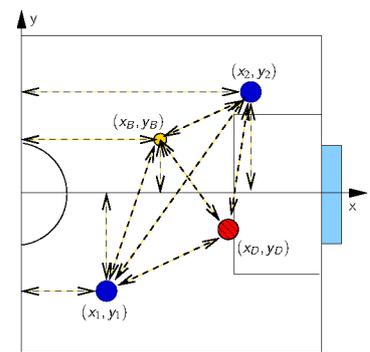
- ▶ linearized difference equation
- ▶ fixed sampling time  $\Delta_t$

non-linearity  $\rightsquigarrow$  more constraints and discrete structure

## Objective function $\Phi(\mathbf{x}(t), \mathbf{u}(t), \mathbf{b}(t))$

For fixed  $[t_0, t_f]$  regarding

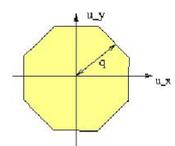
- ▶ state variables  $\mathbf{x}(k)$  (e.g. positions, distances),
- ▶ incidence of discrete states  $\mathbf{b}(k)$  (e.g. goal, ...),
- ▶ control variables  $\mathbf{u}(k)$  (e.g. energy input, acceleration).



- ▶ minimization of energy or "control efforts" for visiting all waypoints

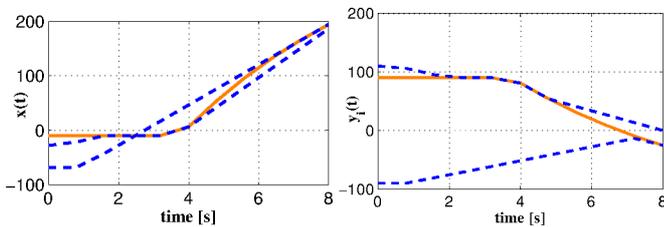
$$\min \int_0^{t_f} u_x(t)^2 + u_y(t)^2 dt \quad (\text{HOCP})$$

$$\rightsquigarrow \min \sum_k r_k \cdot \Delta_t \quad (\text{lin. approx.})$$

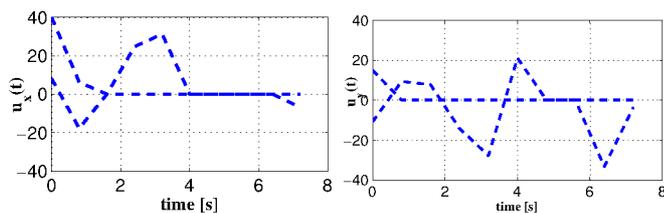


# Numerical results: robot soccer

optimal trajectories (x- and y-positions):

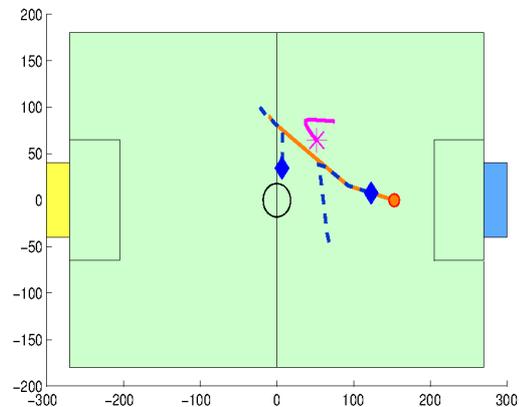


respective optimal control:



- ▶ 12 timesteps: 1135 var., 1692 constr.
- ▶ linearized dynamics:

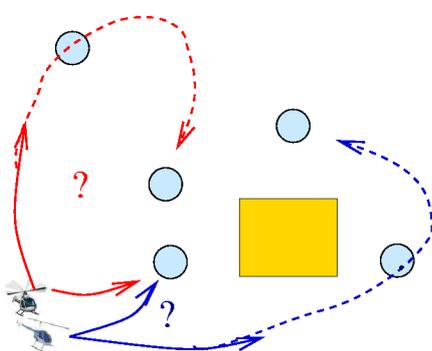
$$x_{k+1} = x_k + \Delta_t v_k, \quad v_{k+1} = v_k + \Delta_t u_k$$



- ▶ solved with CPLEX in 9 sec.
- ▶ computing time strongly depends on initial setting

PC with Intel Pentium M processor (1.86 GHz); 1GB RAM

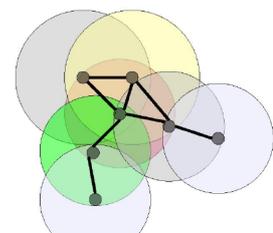
# Example 2: Monitoring with cooperating vehicles



- ▶ vehicle-specific **motion dynamics** (constraints on maximum velocities, controls...)
- ▶ **certain areas** have to be visited during the mission

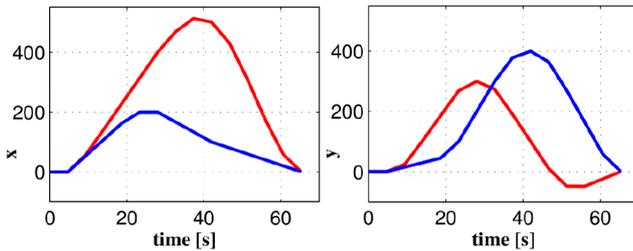
Extensions:

- ▶ structured environment, obstacles
- ▶ required **connectivity**
- ▶ dense spatial distribution of many **overlapping areas**
- ▶ ...

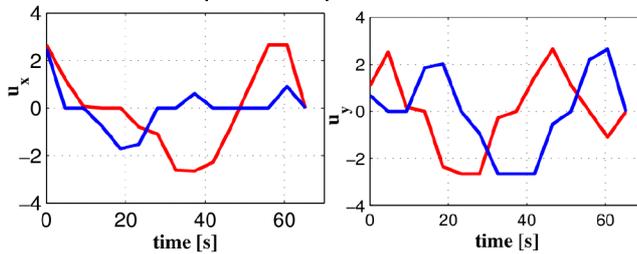


⇒ (non-linear) optimal control subject to motion dynamics and heterogeneous, switched constraints

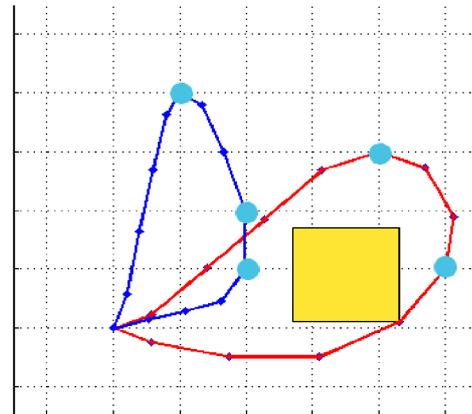
optimal trajectories (x- and y-positions):



respective optimal control:



- ▶ simultaneous waypoint sequencing and trajectory optimization



- ▶ linearized dynamics:

$$x_{k+1} = x_k + \Delta_t v_k, \quad v_{k+1} = v_k + \Delta_t u_k$$

- ▶ solved with CPLEX in 70.2 sec.

PC with Intel Pentium M processor (1.86 GHz); 1GB RAM

Modeling Cooperative Multi-Vehicle Systems

MILP-based Optimal Control of Cooperating Multi-Vehicle Systems

Towards On-line MPC

Summary and Outlook

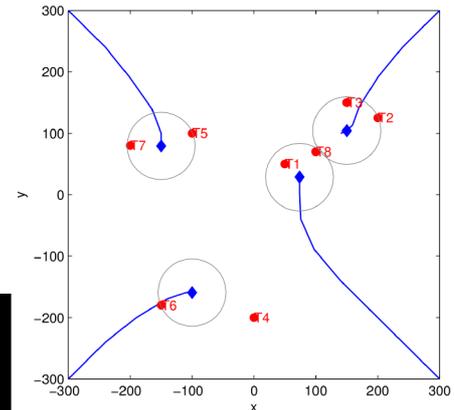
# Model predictive control for discrete time linear systems

- ▶ studied well for **MLD and PWA systems** [Bemporad, Morari, ...]
- ▶ sophisticated implementation: **Multi-Parametric Toolbox** for Matlab [Kvasnica, Grieder, Baotić; ETHZ]

## Example 3: Observing multiple targets with cooperating vehicles:

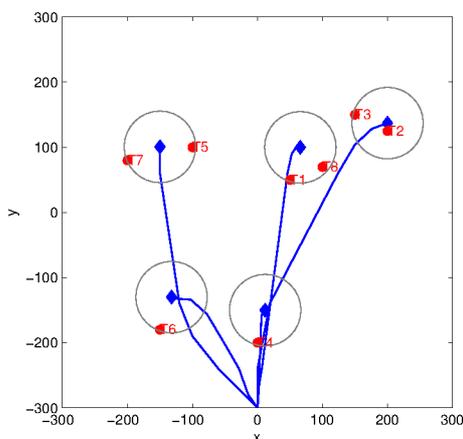
- ▶ multiple **cooperating** robots
- ▶ multiple (moving) **targets**
- ▶ a target is observed, if its position is within the robots **observation radius R**
- ▶ **maximize** amount and duration of **observations**

⇒ Discrete-valued optimal control problem subject to motion dynamics and switched constraints



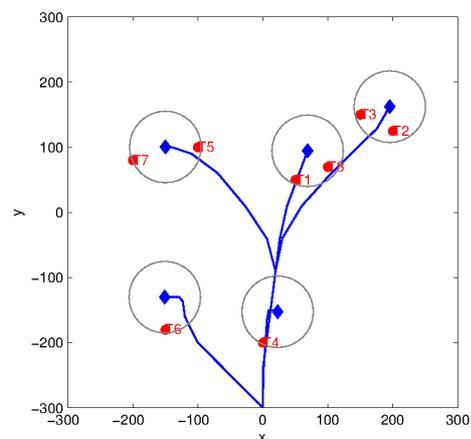
## Results: MILP-model - MPC with online optimization

### Example: 5 robots, 8 targets, 15 timesteps



MILP

$$\sum_k \sum_r |u_{r,x}^{(k)}| + |u_{r,y}^{(k)}| = 703.46$$



model predictive control

$$\sum_k \sum_r |u_{r,x}^{(k)}| + |u_{r,y}^{(k)}| = 744.02$$

# Comparison MILP-model - Online-MPC-controller

(thanks to J. Kuhn)

Example: 5 robots, 8 targets, 15 timesteps

## solving MILP-model:

- ▶ full optimal control problem with 15 timesteps
- ▶ 10366 constraints
- ▶ 1936 variables
- ▶ computing time: 2.39h (!)  
(suboptimal solution after 60 s)

open-loop

## MPC with online optimization:<sup>1</sup>

- ▶ 15 MPC calls with prediction horizon of 5 timesteps
- ▶ 3060 inequality constraints
- ▶ 706 Variables
- ▶ computing time:  
 $15 \cdot 0.128s = 1.92s$

closed-loop

<sup>1</sup>Matlab MPT-toolbox using CPLEX; running on a PC ( Intel Pentium 4 (3.00GHz), 1GB RAM)

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## Summary:

- ▶ physics-motivated modeling, analysis and optimization takes account for **tight coupling of discrete states and continuous vehicle trajectories**,
- ▶ MILP enables an efficient **simultaneous optimization of cooperation and mobility**,
- ▶ appropriate for motion dynamics with **moderate non-linearity**,
- ▶ **first promising results** with MPC-approaches,

## Ongoing and related work:

- ▶ manage discrete structure in **multi-parametric** computation,
- ▶ extension to more realistic models (e.g. considering uncertainties),
- ▶ **beneficial combinations** with nonlinear approaches and CLP,



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